## Hitchcock County Board Agenda



## HITCHCOCK COUNTY BOARD OF COMMISSIONERS' MEETING AGENDA

Monday, November 2<sup>nd</sup>, 2015

- 1. Call to Order at 9:00 a.m. and Open Meetings Statement: *The board conducts its' business in accordance with the open meetings act.*
- 2. Consent Calendar: Approve 11-2-15 Agenda Approve 10-19-15 Minutes
- 3. Claims
- 4. **10:00 a.m.** Restroom Renovation Bids
- 5. Oak Creek Engineering Agreement for Professional Services, Structure C004402305P replacement
- 6. 11:15 a.m. Review and discuss the Assessment Practices Report dated 10-24-15 with possible executive session pursuant to NEB. REV. STAT. §84-1410 (1) (d)
- 7. Response to Assessment Practices Report dated 10-24-15
- 8. Great Plains Communications internet service
- 9. Infrastructure funding for Livestock Friendly counties
- 10. Acknowledge receipt of Assessor's surplus property affidavit
- 11. Appoint 2 members to 4 year terms on Hitchcock County Visitor's Committee
- 12. Public Comment
- 13. Treasurer Receipts: \$53.75 from Central Crude for oil production and \$1,719.20 for Emergency Management Fees both credited to the General Fund; \$375.00 from Village of Stratton for armor coat gravel, credited to the Road Fund; \$15.00 from Centurytel, Inc. for 911 surcharges, credited to the 911 Emergency Services Fund.
- 14. Adjourn

NOTES: Board of Equalization – 11:00 a.m. this date

This agenda contains a list of subjects known at the time of its distribution on October 29<sup>th</sup>, 2015. Any changes will be available for public inspection during normal business hours in the office of the Hitchcock County Clerk. Except for items of an emergency nature, the agenda will not be enlarged later than 24 hours before the scheduled beginning of the meeting. Individuals attending this meeting are invited to make comments during "Public Comment". Time for each speaker under "Public Comment" shall not exceed 5 minutes. Meeting location: Commissioner's Room, Hitchcock County Courthouse, 229 East D Street, Trenton, Nebraska.